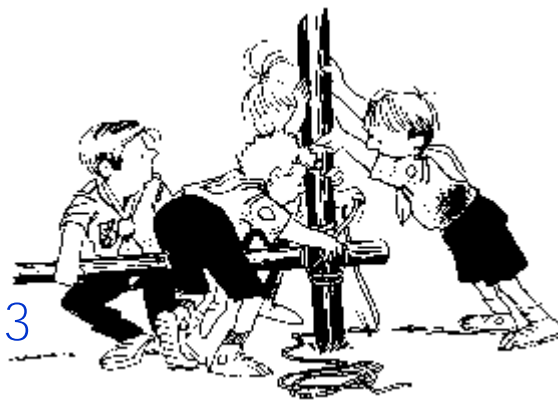


NOW... Get out of THAT!



April 21-23, 2023



Here are some questions and answers about the Taughannock District's Spring Camporee, which is coming up on April 21st-23rd.

Where will it be? **On Mike Brown's land in Harford, NY. The postal address is 41 Creamery Road, Richford NY 13835**, if you want to look it up in Google Maps or on your GPS. The camporee will be held on the trails around the pond and in the surrounding State Land, on the hill above the house. There is no parking space at the campsites or at the pond. Troops should plan to park on Creamery Road and have Scouts pack their gear up to the campsites. We will have a tractor and cart available to move heavier troop gear if **that's needed**.

What's the cost? \$5.00 per Scout. A patch will be provided after the event to hold down the cost - they should be in by the June Roundtable. The fee can be paid at the camporee or at the April Roundtable.

What is the camporee schedule?

Friday: Troops should plan to check in on Friday evening after 5:00PM. We will have a cracker barrel for adult leaders and patrol leaders starting at 9:00PM on Friday night.

Saturday: If a troop wants to participate for the day, only, they should plan to check in between 8:00AM and 8:45AM. The camporee will start promptly at 9:00AM on Saturday morning.

Patrols will meet challenges at up to 16 stations located along trails through the woods (the exact number of stations will depend on the number of patrols we have). Each station will last 15 minutes, with a five-minute passing time, so that patrols will rotate stations on **the hour and at 20 minutes and 40 minutes past the hour. We'll break for lunch at noon**, then the stations will pick up again at 1:00PM.

The patrols will earn up to 15 points at each station, usually based on how quickly they complete the task (if they do). Some stations may have scoring based on other criteria. They will also collect a coupon at each station if they do complete the task.

Patrols will also collect items for a scavenger hunt as they go around the camporee trail. The items will earn additional points toward their final score.

At 4:00PM the stations will close and all of the patrols will gather at the pond for a final task. Patrols will trade in their coupons for materials they will use to complete the task - **there will be an opportunity for trading coupons with other patrols, and, if they think it's necessary**, a patrol can trade in some of their earned points for additional coupons.



After all the trading is over and the patrols have traded in their coupons and collected their materials, the task will be announced and the patrols can start solving the problem. Up to 50 points can be earned - the first patrol to finish gets the most points, the next gets fewer, and so on.

At the end of the day, the patrol with the most points – taking into account time penalties for mixing things up or not following the rules – will be the winner.

There will be a campfire at 8:30PM on Saturday night where the camporee winners will be **announced, certificates will be distributed, songs will be sung, skits will be skitted...**

Sunday: Troops can leave any time they like after the campfire on Saturday night. Troops **camping overnight to Sunday can leave when they're ready** - if the tractor and cart is needed again to transport troop gear, be sure to let us know.

What do the patrols need to know to compete? The stations will challenge the patrols with many different kinds of problems. Some will involve basic Scout skills - **it's not giving** too much away to say that patrols ought to have some basic pioneering, orienteering and first aid skills under their collective belts. Other stations will involve thinking out of the box, puzzles of various kinds and/or tasks which will challenge the patrol to act as a **team... We're not going to be explicit about what station will be doing what** - the surprise is part of the fun - **but here are the station names for at least some of the stations we're** planning on running. Use your own imagination to guess what they will be:

- | | |
|---|---------------------------------|
| 1. Inspector Rebus | 10. Lord of the Spam |
| 2. Hot Isotope Transfer | 11. Ferry Cross the Mersey |
| 3. Mission of Mercy | 12. Unlock the Door |
| 4. Treasure of Robinson Hollow | 13. Tower of No Babble |
| 5. Man-Eating Tortoises | 14. Time Delay |
| 6. On His Majesty's Secret Service | 15. Sit on the Red Chair |
| 7. Scouting's Luminaries | 16. Bridge Over Troubled Waters |
| 8. Monumental Challenge | 17. Iron Land |
| 9. Words to Live By | 18. What did I do? |

What does a patrol need to bring? **All we'll say is, "Be Prepared"**. None of the tasks will require any equipment that a well-prepared patrol wouldn't already be carrying on a hike - but read the last paragraph again and think about what you might want to have with you for those sorts of tasks.

If your troop is up for the challenge, get in your reservation by April 1, 2023! Earlier is better - we'd appreciate knowing how many patrols you'll have as soon as you can let us know, so we can have the right number of stations ready.

You can hand in the form below at Roundtable, mail it to Mike Brown at 41 Creamery Rd, Richford NY 13835, or e-mail it to Camporee@TCScouts.org

Count us in!

Troop: _____ Community: _____

Number of Patrols: _____ Number of Scouts: _____ Number of Leaders: _____

Contact Information: Name: _____ e-mail: _____