

# 2026

Friday

**4:30pm & 5:00pm**  
Staff Check-In & Dinner

**5:30pm-7:30pm**  
Units/Scouts Check-In:  
-Registration & Check-in (Admin)  
-Medical Check-In (Admin)  
-Load Gear into Campsites  
-Swim Tests

**8:00pm**  
All Units & Scouts Line up at the site of the LAF Arch – Procession to North Point (Led by staff)

**8:15pm** Opening Campfire  
@ North Point.

**Immediately Following Campfire:**  
- Taps  
- Units Return to Campsites  
**-Cracker Barrel (In Dining Hall)**  
-For Unit Leaders  
(Two-Deep Leadership Remain in Campsite)  
- All Staff

Saturday

**7:00am:** Reveille  
-Commuting Staff Check-in  
-Commuting Participants  
-Check-In at Admin  
-Polar Bear Swim

**8:00am-8:30am:** Breakfast

**8:45am:** Additional Swim Tests

**9:00am - 12:00pm:**  
-Merit Badge /Program Session

**12:20pm- 12:50pm:** Lunch

**1:00pm – 4:00pm:**  
-Merit Badge /Program Session

**4:00pm:** Open Program  
-Leaders/Admin Mtg. (SM Porch)

**4:00-5:00pm:** Open Program

**4:45pm :** Drum & Bugle Corps Report

**5:30pm:** Units Line Up at site of LAF Arch / Led By D & B Corps

**5:45pm:** Retreat (Class A)

**5:55pm:** Staff Photo

**6:05pm-6:40pm:** Dinner (Class A)

**6:50pm-7:15pm:** Vespers Service

**7:15pm-8:15pm:** Open Program

**8:30pm –10:00pm:** Unit Campfires

**10:00pm:** Taps

## Standard Weekend Schedule

Sunday

**7:00am:** Reveille  
-Commuting Staff Checked In  
-Commuting Participants Checked In  
-Polar Bear Swim

**8:00-8:30am:** Breakfast

**9:00am - 10:30am:**  
Merit Badge / Program Session

**10:30am-11:15am:** Camp/Campsite Breakdown

**10:45am** Drum & Bugle Corps Report

**11:00am** Advancement Records Due to Administration Staff

**11:15am:** Units & Drum & Bugle Corps Line Up at site of LAF Arch

**11:20am:** Final Retreat (Class A) & Recognition Ceremony

**11:45am:** Unit Check-Out  
- Paperwork / Inspection

**12:00pm:** Camp Session is Closed  
Camp Breakdown is continued by Staff/ Volunteers (Lunch Provided)



# 2026

# BADGES AT BARTON

Scouting  America  
Baden-Powell Council